AMENDMENTS TO THE CLAIMS

The following listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently Amended) A card game for two or more players, said card game comprising:

at least two decks of cards, one for each player,

wherein each deck comprises a plurality of cards including a plurality of battle cards having at least attack power and defense power indicated thereon, a plurality of effect indication cards having <u>an</u> effect indicated thereon that is brought into play when used, and a plurality of cost payment cards to be used for cost payment, and

said plurality of the battle cards and/or and said plurality of the effect indication cards have an indication of additional attack power thereon that is executed provided that said cost payment is fulfilled.

- 2. (Original) The card game of claim 1, wherein said attack power and said defense power of said plurality of the battle cards have an indication of additional attack power thereon in addition to said attack power.
- 3. (Original) The card game of claim 1, wherein said attack power and said defense power of said plurality of the battle cards are indicated with a common

symbol.

- 4. (Original) The card game of claim 1, wherein each of said cost payment cards has a symbol thereon indicating that each card belongs to one of a plurality of category groups, and said plurality of the battle cards have one or more said symbols thereon indicating cost required to place the battle card on a play field.
- 5. (Original) The card game of claim 1, wherein said cost payment card has a description thereon indicating effect to be brought into play, accompanying an execution of said additional attack power by fulfilling said cost payment.
- 6. (Currently Amended) A card game for two or more players, said card game comprising:

at least two decks of cards, one for each player,

wherein each deck comprises a plurality of cards including a plurality of battle cards having power for both of attack and defense power indicated thereon, a plurality of effect indication cards having effect indicated thereon that is brought into play when used, and a plurality of cost payment cards to be used for cost payment,

said plurality of the battle cards have an indication of additional attack power thereon, in addition to said power for both attack and defense that is executed provided that said cost payment is fulfilled, and

said plurality of the effect indication cards have an indication of additional attack power thereon that is executed provided that said cost payment is fulfilled.

7. (Original) The card game of claim 6, wherein each of said cost payment cards has a symbol thereon indicating that each card belongs to one of a plurality of category groups, and said plurality of the battle cards have one or more said symbols thereon indicating cost required to place the battle card on a play field.

- 8. (Original) The card game of claim 6, wherein said cost payment card has a description thereon indicating effect to be brought into play, accompanying an execution of said additional attack power by fulfilling said cost payment.
- 9. (Currently Amended) A card game for two or more players, said card game comprising:

at least two decks of cards, one for each player, wherein each deck comprises a plurality of battle cards having attack power and defense power indicated thereon, a plurality of effect indication cards having an effect indicated thereon that is brought into play when used, and a plurality of cost payment cards to be used for cost payment,

wherein said plurality of the battle cards have an indication of additional attack power thereon, in addition to said attack power, that is executed provided that said cost payment is fulfilled,

wherein said plurality of effect indication cards have an indication of additional attack power thereon that is executed provided that said cost payment is fulfilled,

— wherein one winning condition is defined to reduce an opposing player's points down to zero on an assumption that each of said players is allocated a predetermined value of points, and

wherein the player is allowed to choose to direct said attack power and said additional attack power to one or more said battle cards placed on a play field by said opposing player or to directly reduce said predetermined value of points of said opposing player.

- 10. (Original) The card game of claim 9, wherein said attack power and said defense power of said plurality of the battle cards are indicated with a common symbol.
- 11. (Original) The card game of claim 9, wherein each of said cost payment cards has a symbol thereon indicating that each card belongs to one of a plurality of category groups, and said plurality of the battle cards have one or more said symbols thereon indicating cost required to place the battle card on a play field.
- 12. (Original) The card game of claim 9, wherein each player has a hand of cards and a deck of cards; only attack power available for use in a battle is said attack power of said battle card which is drawn from said hand of cards and placed on the play field by fulfilling said cost payment; and only additional attack power available for use in the battle is said additional attack power of one or more cards which are drawn from said deck of cards by fulfilling said cost payment.
- 13. (Currently Amended) The card game of claim 9, wherein said cost payment card has a description thereon indicating effect to be brought into play, accompanying an execution of said additional attack power by fulfilling said cost

payment.